Narrative and Comprehension: Tell Me 3 Things

person, or animal. Student will learn to describe 3 salient features of an image, item,

Suggested Materials

- * LB1 Language Builder: Picture Nouns Cards
- ★ LB2 Language Builder: Occupations Cards
- ★ LB4 Language Builder: Picture Nouns 2 Cards
- * LB7 Language Builder: 3D-2D * LB8 Language Builder: 3D-2D **Matching Kit: Foods**
- ★ LB9 Language Builder: 3D-2D **Matching Kit: Everyday Objects Matching Kit: Animals**
- * LB10 Language Builder: 3D-2D **Matching Kit: Vehicles**



Notes

Student:

Projected activities for: ___ /___ to ___ /

Monday
Tuesday
Wednesday
Thursday
Friday

- about the item, in 4 out of 5 trials, with [no more than ## & type, or zero] prompts, as measured statements about the item, [Student] will make 3 separate descriptive or functional statements by recorded data, over [#] consecutive data days by [date or timeframe] 1. When presented a 3D item and asked by an instructor to tell 3 descriptive or functional
- data, over [#] consecutive data days by [date or timeframe] in 4 out of 5 trials, with [no more than ## & type, or zero] prompts, as measured by recorded the pictured item, [Student] will make 3 separate statements describing the item in the picture, When presented a picture of an item and asked by an instructor to tell 3 statements about
- will make 3 separate statements describing the indicated item, in 4 out of 5 trials, with [no more 3. When asked by an instructor to tell 3 statements about an item in the environment, [Student] than ## & type, or zero] prompts, as measured by recorded data, over [#] consecutive data days by [date or timeframe].
- by recorded data, over [#] consecutive data days by [date or timeframe] about an the item or picture, [Student] will make 4 or more separate statements describing the When asked by an instructor about an item, or picture of an item, to tell 4 or more statements indicated item, in 4 out of 5 trials, with [no more than ## & type, or zero] prompts, as measured





Narrative and Comprehension: Tell Me 3 Things

Lesson Focus

Student will learn to describe 3 salient features of an image, item, person, or animal.

E Lesson Format

The primary lesson is for 1:1 instruction with a teacher or therapist.

Location

This lesson begins as an indoor activity that requires the teacher and student to be seated across from each other at a table or on the floor. The lesson will transition to the natural school environment.

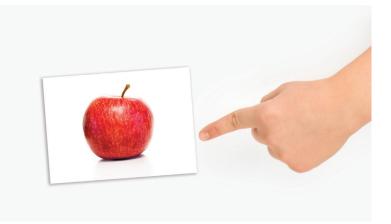
Preparation

Pull cards from:

- LB1 Language Builder: Picture Nouns Cards
- · LB2 Language Builder. Occupations Cards
- · LB4 Language Builder: Picture Nouns 2 Cards
- Alternatively, you can select familiar items from LB7-LB10 Language Builder.
 3D-2D Matching Kits or from around the school environment.
- For a list of potential stories with good picture pairings, you can refer back to the list we offered for Lesson 125: Narrated Play on www. stageslearning.com/ scripted-story-play-for-ABA.

Procedures

- 1. Sit in a chair or on the floor facing the student.
- Make sure you have the student's attention.
- 3. Place 1 picture card in front of the student.
- 4. Give the instruction: "Tell me 3 things about an Apple."
- 5. Prompt if necessary.
- 6. Wait for the student to respond correctly, such as:
 - a. "An Apple is a Fruit."
 - b. "An Apple is Sweet."
 - c. "You eat an Apple."
- Reinforce the student with verbal praise after each correct statement.
- 8. After the student gives all 3 descriptive statements, provide primary reinforcement.



Prerequisites

To be successful at *Tell Me 3 Things*, the student will need the descriptive skills learned in:

- ★ Lesson 112: Expressive Labeling by Feature
- ★ Lesson 113: Expressive Labeling by Function
- ★ Lesson 114: Expressive Labeling – Classification
- ★ Lesson 127: What Object Would You Use?
- * Lesson 190: Expressive Comparisons

Standards

Head Start

★ IT-LC 5

Common Core

★ CCSS.ELA-Literacy.SL.K.4

ABLLS-R

- **★** G18
- ★ G20
- ★ H46
- ★ H47

VB MAPP

★ R 14-d

Record Keeping

Data Sheet

★ Communication-Based Lessons

Home Communication Sheet

★ Communication Skills



Teacher Tip

Students struggling with this lesson may need a boost in adjective vocabulary. A good way to start is to teach adjectives according to the five senses. What words does the student know to describe how something looks, sounds, feels, smells, or tastes?

Lesson Progression

- · Provide the student with 3D items to describe.
 - » Place 1 known item in front of the student.
 - » Give the instruction: "Tell me 3 things about an Apple."
 - » Prompt if necessary.
 - » Wait for the student to respond correctly, such as:
 - > "An Apple is a Fruit."
 - > "An Apple is Sweet."
 - > "You eat an Apple."
 - » Reinforce the student with verbal praise after each correct statement.
 - » After the student gives all 3 descriptive statements, provide primary reinforcement.
- · Provide the student an image to describe, following the above steps.
- Refer to items around the classroom and school, and ask the student to tell you 3 descriptive statements about each item.
- Encourage the student to come up with more than 3 descriptive statements about various images and items.
- Encourage increasing variety in the kinds of descriptive responses your student can come up with.

Generalization

As the student builds a range of items and descriptions they can use in Tell Me 3 Things:

- Have the student practice describing objects in the greater school environment.
- Have the student play a guessing game, such as "I Spy," to practice using multiple descriptors
 of things in the environment.
- Expand the activity beyond nouns by having the student tell you 3 things about their day or an activity they completed.
- Use the Communication Skills Home Communication Sheet to keep parents and home staff informed of the student's ability to list multiple descriptions of an image, item, person, or animal. This will allow parents to practice this skill at home with the student.

Whole-Child Lesson Ideas

Picture Taboo

Create a custom deck of photo cards consisting of familiar objects or easy-to-describe scenes. Divide the deck so that each player has the same number of cards. When it is your turn, describe the image, using three phrases. The other players should try to guess what is depicted on the photo card. Rotate roles until all the cards have been guessed.



Prompting

Providing a visual or physical prompt can help the student remember how many descriptive items to give. For example:

- Place 3 blocks on the table and have the student throw a block in a bucket each time they give a description. Throwing the block in the bucket can provide a built-in reinforcer for some students.
- Provide 3 number cards with a 1, 2, and 3 printed on them to help the student remember to give another description.
- 3. Provide word cards as a prompt for students who are able to read.
- Provide picture cards that highlight specific features of what you would like them to describe. For example:
 - a. A picture of a flame to remind the student to say: "A firefighter puts out fires."
 - A picture of someone taking a bite of an apple to prompt: "You eat an apple."
 - c. A green card to suggest that the student say: "A leaf is green."

Use verbal prompts to help remind the student of some possible descriptions. For example:

- 1. Use partial verbal prompts and have the student complete the sentence:
 - a. "You use a fork to eee...." --- "Eat."
 - b. "A bicycle has whhhh..."
 --- "Wheels."
 - c. "A cat is an aaaannn..."
- 2. Provide a full verbal prompt to the student.

Next Steps

Once the student has mastered *Tell Me 3 Things*, move on to:

* Lesson 152: Tell Me A Story



Communication-Based Lessons DATA SHEET



LESSON NUMBER	LESSON TITLE		
	STUDENT'S NAME	DATE	
	d:		
Target Words or Utterances to Pr	ractice:		
Typical Setting for Communication	on:		
Each time you practice this co	mmunication activity, record notes on success of o	communication, behavior, pronunciation, prompting, or any other	
information which will be useful to other instructors practicing this communication activity with the student.			
Date: Time:	Setting:	Instructor.	
Date: Time:	Setting:	Instructor.	
Date: Time:	Setting:	Instructor	